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CSC 415

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Final Project Resources

* <https://www.pygame.org/docs/ref/draw.html>
* <https://www.youtube.com/watch?v=Gv8hsNsX5G4&t=0s>
* <https://bejofo.net/ttt>
* <https://towardsdatascience.com/how-to-teach-an-ai-to-play-games-deep-reinforcement-learning-28f9b920440a>
* <https://www.kaggle.com/alexisbcook/deep-reinforcement-learning>
  + Not entirely sure how I want to implement the reinforcement learning yet, but I am guessing that I will likely use one of these resources
* Language: python
* Other resources: notes & code from CSC 419 class & obviously lots of help from stackoverflow 😉